Sensemaking Skille #7

DEFINITION

Actively working to comprehend the connections among people, places, and events to understand the "big picture"

SUB-SKILLS

- Perspective Taking
- Characterizing

SAMPLE EXERCISES

BOOK 2: EDUCATE

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Sub-Skill Criteria	86–87
Training Exercises	88-95

SAMPLE TRAINING BOOK 3: TRAIN

Behavior Indicators	79
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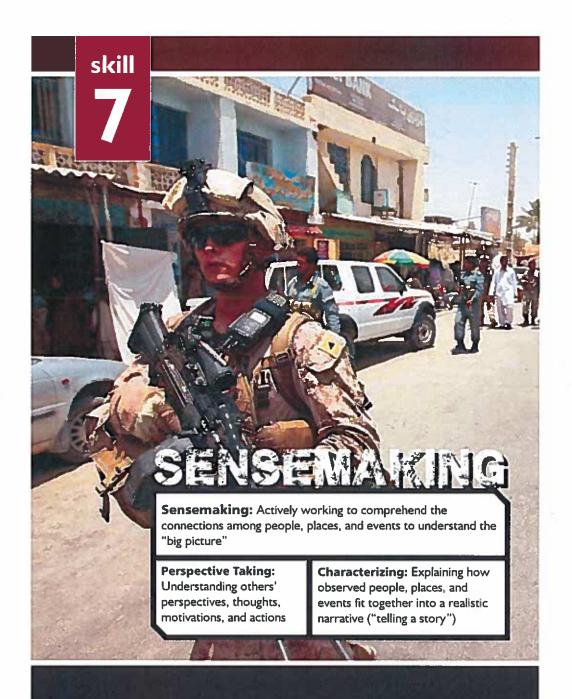
"MISSION TACTICS
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SUBOTZDINATES TO ACT
WITH "TOPSIGHT"—A
GTZASP OF HOW THEITZ
ACTIONS FIT INTO THE
LATZGETZ-SITUATION."
—MCDPI

Understanding complex, ambiguous environments

Sensemaking is the ongoing process of giving meaning to one's experiences. Or, as Gary Klein and his colleges more formally explain, sensemaking is the "motivated, continuous effort to understand connections (which can be among people, places, and events) in order to anticipate their trajectories and act effectively." Sensemaking is an activity that depends on extracting environmental cues, interpreting their meaning, and then connecting them in a plausible story. It is a vital skill for high-tempo environments.

Sensemaking Example

The mission of the Space Control Center is to Detect, Track, Identify, Catalogue (DTIC) and take action against high interest, potentially hostile, objects orbiting the earth. As an orbital analyst, I monitored space out to 50,000 km. The "big picture" I formed over time, using data from various reports and sensors, was used to protect US interests and operators in space. In July of '96, I detected 60 debris pieces in one inclination in near earth orbit, where before, there were only a few. After detailed analysis, connecting various indicators, I ruled out a military strike and formed the correct story that a recent French rocket launch destroyed a French satellite. The debris might intersect with Mir Space Station, risking catastrophic damage that would kill the onboard cosmonauts. As a result of my assessment, the Cosmonauts were ordered into pressure suits and onboard the Soyuz capsule as a precaution in the event the station was struck. Courtesy of Tom Solz, USAF Ret.



TERMINAL LEARNING OBJECTIVE

Given an operational setting or training scenario, Marines will continually evaluate situations by rationalizing the motives and actions of significant persons in their surrounding context and explain how those individuals, surrounding places, and ongoing events fit together into a descriptive narrative

OVERALL KNOWLEDGE INDICATORS			
CRITERIA	GOOD PERFORMANCE	BAD PERFORMANCE	
Purpose	Explains how sensemaking supports tactical effectiveness	Fails to understands the value of sensemaking for tactical success	
Terminology	References precise, accurate terminology in sensemaking justifications, e.g., combat profiling terms	Uses general, nonspecific language and fails to use doctrinal terms	
Uses Reflective judgment	Demonstrates critical thinking and empathy while clearly articulating likely thoughts and motivations	Unable to rationalize and articulate suggested motives and actions; shows personal bias and lack of empathy	
Uses Ideation	Constructs rich, meaningful narrative that correctly explains how individuals, objects and events intersect	Narrative fails to adequately or realistically explain how individuals, objects and events fit together	

PERSPECTIVE TAKING

"Commanders must appreciate the values, goals, and past experiences which motivate the enemy. We must gain insight into why he fights."

- MCDP2

CHARACTERIZING

"We should try to "get inside" the enemy's though processes and see the enemy as he sees himself so that we can set him up for defeat."

- MCDP1

SENSEMAKING [85]

SUB-SKIU#1 Perspective Taking

ELO: Given information about a situation, Marines will identify the relevant perspectives within it, clearly articulate the motives associated with each, and then use these to justify specific actions taken in that situation

SUB-SKILL PERFORMANCE CRITERIA







Empathetic

Demonstrates understanding of the thoughts/emotions of others

Supports Interactions: Understanding others' thoughts and emotions help Marines work tactfully and tactically with other people

Reasoned

Correctly accounts for uncertainty and own biases

Supports readiness: Taking into account your uncertainty and bias supports accurate inferences about others' behavior

Adjustable

Updates interpretations as actions and events evolve

Supports adaptation: Correctly taking perspective requires you to recognize that people's motivations are dynamic

TRAINING BENEFITS

- . Supports understanding the motives of others
- Increases overall understanding of the environment
- · Improves social interactions
- Provides a basis for estimating future behavior

ELO: Given information about a situation, Marines will explain the connections and relationships between specific individuals, places, and events to develop a representative narrative or storyline

SUB-SKILL PERFORMANCE CRITERIA







ORIENT

OBSERVE

Realistic

Incorporates all critical indicators in accurate assessment that could actually occur

Supports planning: Having a realistic "big picture" assessment helps Marines maintain optimal COAs to support success

Flexible

Updates narrative as new information is obtained

Supports preparation: Correctly characterizing requires you to recognize that "stories" are highly dynamic

Conveyable

Can be effectively communicated to others ("tell a story")

Supports communication: Supports shared understanding of the situation

APPENDIX

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TRAINING BENEFITS

- · Enhances understanding of why events occur
- Improves meaning of observed indicators
- Enables understanding of how events will evolve
- · Helps identify what adaptations may be needed to achieve goal

SENSEMAKING [87]

OVERVIEW

Type: Indirect Learning Context: Foreign Relations

Level: Introductory Time: 20–30 min

Required Materials: N/A

EXERCISE OBJECTIVE

Marines use behavioral cues to explain the thoughts and motives of others in a foreign relations scenario

Perspective Taking



 Prepare for the exercise. Explain Perspective Taking and its value:

Perspective Taking means understanding others' perspectives, thoughts, motivations, and actions. With today's highly dynamic operational environments, understanding the reasons behind people's behavior provides a more accurate overall picture of the situation, which can be used to optimize COAs.

- 2. Describe the exercise. Explain to Marines that they are to identify the thoughts and motives of different characters within an upcoming scenario. Be sure to direct Marines to examine both sides of the story, specifically how they would view events as positive or negative, depending on their perspective.
- 3. Provide part 1 of scenario. (See page 90.) Instruct Marines to take note of specific things like:
 - · How feelings of the characters drive potential outcomes
 - If there is a 'common ground' between characters
 - How your perspectives affects your interpretation
- 4. Follow-up part 1. Ask Marines "How do you view Asnar, and why do you have this view of him?"
 - . Show the second part of the scenario to the Marines
- Provide part 2 of scenario. Instruct Marines to take note of new information that might alter their perspectives and how they view characters within the scenario (see page 90).
- 6. Discuss. After Marines review both scenarios, have them discuss the perspectives of the characters. Discuss and ask:
 - How did you perceive Asnar after scenario part 1?
 - How did your perspective change after scenario part 2?
 - · How did your perspectives inform your interpretation?
 - · Why do you think Asnar didn't show to the meeting?
- 7. AAR. Sample questions and prompts:
 - What cues led to perspective views for each character?
 - · How can perspective taking improve foreign relations?
 - · How does perspective taking support sensemaking?



This is a two-part scenario that focuses on dealing with unknown situations and	
relationships in a combined effort situation. See pages 90-91 for the full scenario.	

BASIC	PERSPECTIVE TAKIN	G PERFORMANCE E	XAMPLES
CRITERIA	QUALIFIED	QUALIFIED –	UNQUALIFIED
Empathetic	Takes on the perspectives of each character, specifically describing the thoughts and motives of Asnar and other characters	Has difficulty describing the thoughts and motives of Asnar and other characters	Unable to take on Asnar's point of view, instead, describes own thoughts and motives
Adjustable	Alters own views of the thoughts and motives of each character given added information	Has difficulty adjusting perspectives of the characters when new information is given	Unable to update perspective assessments when new information is given

SENSEMAKING [89]

Perspective Taking

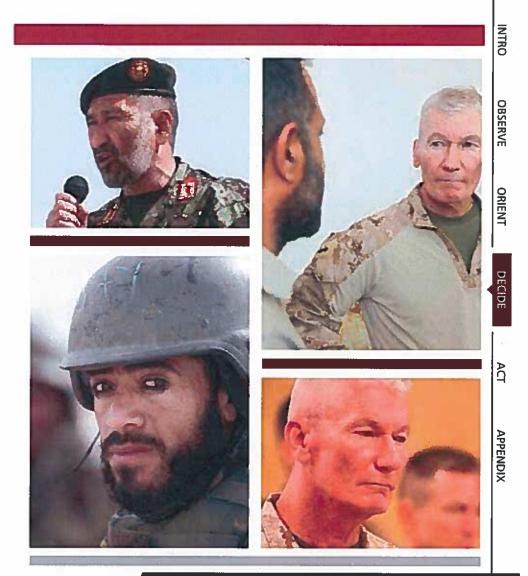
SCENARIO 2.13

SCENARIO PART I

Upon completing your in-country orientation for Afghanistan, you collaborate with a Host Nation Security unit for training and operations. After a hectic day at the FOB, you finally find the time to meet with your new ANA trainees of Unit 31. As you approach unit headquarters, you spot a senior officer going off on one of his subordinates. The officer is a veteran soldier, and losing face in front of his men will weaken respect. The trainees of this unit do not follow the officer's instruction well, and you've heard they have little trust in his ability to lead and train effectively. A second trainee approaches the officer, only to face an aggressive scolding in front of his unit. With limited knowledge of the language and culture, you can only stand and observe. Your Interpreter, Famir, then introduces himself and readies you to meet your ANA counterpart, Sgt. Asnar. Turns out, Asnar is the same man you just saw ripping into his men.

SCENARIO PART 2

After a brief introduction, your interpreter explains that Sgt. Asnar is five years into his service and is proud of his unit. Asnar invites you to inspect Unit 31, and its overall operations. You have a lot on your mind, trying to get oriented with the new location; you dismiss his request and instead, setup a quick meeting with him the following morning at 0930. Asnar disappointedly shrugs his shoulders and walks off to meet with his fellow officers. Slightly confused, you ask Famir If you did something wrong. He explains that Asnar has successfully taken down two insurgent networks in the past years and was excited to work with you. Asnar was looking forward to learning from your recent successes. You quickly mention the scolding Asnar dished out when you arrived at unit headquarters, Famir explains that a trainee of the 31st unit stole food for his son, because this country does not pay its soldiers enough to support their families. He further clarifies that Asnar is an honorable leader, who reminds his trainees they are citizens of the law, and anyone needing help should approach him, as a friend, instead of violating rules. The second trainee brought unfortunate news, and while Asnar was yelling, he was merely venting to his unit. The next morning you wait, but Asnar does not show.



SENSEMAKING [91]

OVERVIEW

Type: Interactive Learning

Context: Recon Level: Introductory Time: 30–40 min

Required Materials: N/A

EXERCISE OBJECTIVE

Marines will piece together a "big picture" narrative by tying together incomplete, scenario details from their pre-brief plus other scenario details gathered from a fellow Marine

Characterizing Exercise 2.14

 Prepare for the exercise. Explain Characterizing and its value:

Characterizing is a skill that uses information from your surroundings to formulate on-going storylines around people, places, and events. For example, during a hostile exchange between a shop owner and a patron you might characterize the customer as dissatisfied with his/her purchase by the loud shouting, efforts at returning item, and aggressive body language. Creating these realistic narratives allows you to see beyond the specific "pieces" of information given and provide of story from which to make better-directed decisions.

- 2. Setup. Before conducting the exercise, separate trainees into two groups: Team 1 (T1) and Team 2 (T2). Explain that each group will receive unique scenario information and the groups must collaborate with each other to complete a comprehensive narrative of the whole scenario.
- Provide scenario information. Separately brief each team on their assigned scenario details. Each member of the team should develop a quick narrative of their scenario from these details before the next step (see page 94).
- 4. Collaborate and characterize. After teams review the details of the scenario, direct each team to match up, one-on-one, with a Marine from the other team. Instruct the pairs to develop a "big picture" storyline of the situation; connecting previously reviewed scenario details to make sense of the situation. Encourage Marines to develop plausible storylines and be prepared to verbalize their narrative aloud, using appropriate Combat Hunter terminology when possible.
- 5. Discuss. After a short collaboration period, have the each pair verbalize their narrative aloud with a detailed COA.
- 6. AAR. Sample questions and prompts:
 - · How was your narrative different/similar from others?
 - What are benefits of a "big picture" view of a situation?
 - If there were multiple plausible stories, what would your approach be?
 - How has characterizing affected the COA development?



In this scenario, your teams (two) conduct a routine mounted combat patrol, alongside ANA Soldiers, in order to provide security for the AO. See pages 94–95 for the full scenario.

BAS	SIC CHARACTERIZING	S PERFORMANCE EX	AMPLES
CRITERIA	QUALIFIED	QUALIFIED –	UNQUALIFIED
Realistic	Develops plausible story around all recognized cues	Identifies cues, but has difficulty piecing together logically; relying on unsupported assumptions	Develops unrealistic story without justification
Flexible	Adjusts story as new information is obtained during collaboration	Only incorporates some information into story during collaboration	Fails to adjust story as new information is obtained
Conveyable	Quickly and clearly articulates story around identified cues, walking through the situation step-by- step	Has difficulty quickly and clearly articulating story around indicators	Fails to quickly and clearly articulate story around indicators

SENSEMAKING [93]

INTRO

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Characterizing

SCENARIO 2.14

TEAM | SCENARIO DETAILS

Your team is conducting a routine mounted combat patrol, alongside ANA Soldiers, in order to provide security for the AO

- 0930: You observe four military-age males (MAMs), as you approach the local park
- 0932: You spot an elderly man by the park focusing heavily on location west of main road
- 0936: The four MAMs disperse after two men from teashop leave
- 0937: You approach piles of debris blocking the main road, leaving the westbound cross street open

TEAM 2 SCENARIO DETAILS

Team 2 Scenario Details:

Your team is conducting a routine mounted combat patrol, alongside ANA Soldiers, in order to provide security for the AO

- 0929: Your patrol is heading North bound towards local park
- 0933: You spot two men sitting at a teashop observing your movements
- 0934: You see two empty vehicles North of your position on an unoccupied westbound cross street
- 0935: As you approach the local teashop, two men abruptly walk off in different directions, leaving a cardboard box unattended

SCENARIO RESULT:

VBIED on westbound cross street

Indicators:

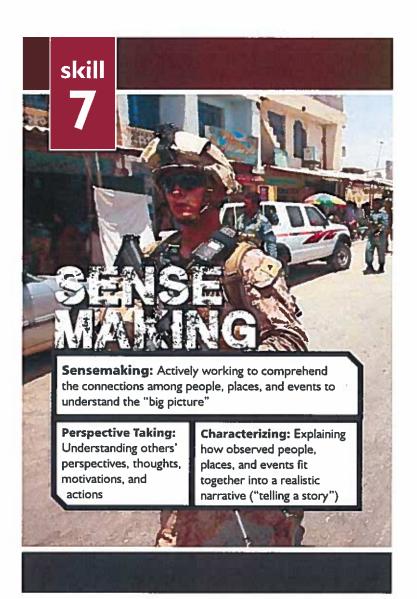
- 1. Elderly man focusing on location west of main road
- 2. Two unattended vehicles on westbound cross street
- 3. Piles of debris channeling patrol towards westbound cross street
- 4. Cross street was unoccupied

Distractors:

- I. Two men at teashop leave unattended box
- 2. Four MAMs dispersing as you approach teashop



SENSEMAKING [95]



Given an operational setting or training scenario, Marines will continually evaluate situations by rationalizing the motives and actions of significant persons in their surrounding context and explain how the individuals, nearby places, and ongoing events fit together into a descriptive narrative

	VERALL BEHAVIOR IN		OBSERVE	
CRITERIA	EFFECTIVE	INEFFECTIVE		
Improved Decision Making	Executes informed and appropriate COAs, updating actions as new information emerges	Freeze or fail to act appropriately; actions show a lack of contextual understanding	ORIENT	
Faster Detections	Quick identification of meaningful indicators and anomalies	Slow to recognize new indicators/ anomalies; fails to recognize meaning in current context	DECIDE	
Proactive Able to anticipate movements and trajectories to respond quickly and effectively		Slow to react; doesn't position appropriately for coming events	APPENDIX	
Commun- icates "Big Picture"	Able to communicate "big picture" meaning to others	Fails to explain to team how events connect	DIX	

SENSEMAKING [79]

SUB-SKIU#! Perspective Taking

ELO: Given information about a situation (either provided by others or identified through own observations), Marines will clearly articulate the motives of identified characters or role-players within a exercise and justify specific actions taken by characters within that scenario

SUB-SKILL PERFORMANCE CRITERIA

EMPATHETIC: Demonstrates understanding of the thoughts/emotions of others

WHY: Understanding others' thoughts and emotions help Marines work tactfully and tactically with other people

REASONED: Correctly accounts for uncertainty and biases

WHY: Taking into account your uncertainty and bias supports accurate inferences about others' behavior

ADJUSTABLE: Updates interpretations as actions and events evolve

WHY: Correctly taking perspective requires you to recognize that people's motivations are dynamic

SUB-SKILL#2 Characterizing

ELO: Given information about a situation (either provided by others or identified through own observations), Marines will identify the connections and relationships between specific individuals, places, and events and develop a narrative around details of those relationships

SUB-SKILL PERFORMANCE CRITERIA

REALISTIC: Incorporates all critical/relevant indicators and an accurate assessment that could actually occur

WHY: Having a realistic "big picture" assessment helps Marines maintain optimal COAs to support success

FLEXIBLE: Updates narrative as new information is obtained

WHY: Correctly characterizing requires you to recognize that "stories" are highly dynamic

CONVEYABLE: Effectively communicates story to others

WHY: Supports shared understanding of the situation

SENSEMAKING [81]

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OBJECTIVES

Identify the thoughts and motives of the local through tactical questioning

Consider
both the
feelings of
the local and
their own
perspectives
when
developing
COAs

Perspective Taking

I. Prepare for the exercise.

Select a Marine in your squad to serve as a role-player in this Tactical Questioning (TQ) exercise. See full scenario on page 86.

- 2. Complete training at MOUT. Have Marines detain and question a role-player outside of your MOUT training zone. Instruct the role-player to act out the part of a local national (LN), revealing bits of his/her backstory throughout the exercise.
- **3. Engage in tactical questioning.** Practice the fundamentals of tactical questioning by conducting a one-on-one TQ session with a Marine and your designated role-player.
- **4. Facilitate perspective taking.** Instruct the other Marines of the squad to take note of the verbal exchange, looking for things like:
 - How do the feelings of the local (roleplayer) drive potential outcomes?
 - Is there "common ground" between your unit and the local?
 - How do your perspectives affects your interpretation?

- **6. Conduct AAR.** After the TQ session, discuss perspective taking during your AAR. Sample questions:
 - What are the thoughts/feelings/motives of the local?
 - Did these affect your interpretation of the exchange?
 - Was there "common ground" with you and the local?

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• Was your presence wanted?

	Qualified	Qualified	Unqualified
EMPATHETIC	Marines considered local's thoughts/ emotions when developing a COA	Marines identifies the thought/ emotions of the local, but fail to consider those when developing his or her COA	Marine failed to identify the thoughts/ emotions of the local
REASONED	Marines explain how their own perspectives affect conclusions	Marines have difficulty explaining how own perspectives affect conclusions	Marine fails to identify/consider own perspectives

SENSEMAKING [83]



OBJECTIVES

Identify the connection between indicators of a VBIED threat from three separate events

Clearly
verbalize
these
connections
to develop
a plausible
narrative
around the
events

Characterizing

Note: This activity incorporates the details from three different events, including Perspective Taking—Activity #1 on page 82, to provide Marines with a complete narrative.

1. Prepare for the exercise.

Before conducting a MOUT room-clearing exercise, place VBIED props within the training zone. For example, you could place electrical wires in one room, empty canisters in another, and bundled tape throughout. Be sure to include distractors to reduce the saliency of VBIED props.

Event 1: Conduct MOUT exercise. During the exercise, have Marines identify indicators within the area for potential dangers or planned threats. Marines should make note of these indicators and their meaning to begin shaping a narrative of the situation, as these indicators will tie into following activities.

Event 2: Initiate TQ scenario. After completing your MOUT exercise, conduct *Perspective Taking – Activity #1* (see page 82).

Event 3: Provide patrol scenario. See page 87 for scenario details.

- 2. Characterize events. Instruct Marines to create a story of events in this activity, connecting indicators to make sense of the situation. Encourage Marines to be imaginative in developing plausible storylines and to verbalize aloud.
- 3. AAR. Sample questions and prompts:
 - Did you identify connections between events?
 - How does making these connections help you adapt?
 - · How can you enhance your story to create a better shared understanding amongst your team?

P	Qualified	Qualified -	Unqualified
REALISTIC	Marines identify meaningful connections; developing a narrative of event indicators deemed plausible by his/her fellow Marines	Marines identify some of the connections between observable indicators; makes conclusions that aren't plausible	Marines fail to make meaningful connections; developing implausible narrative, which is not based on indicators observed
CONVEYABLE	Marines clearly verbalize connections between events to fellow Marines like "telling a story"	Marines have difficulty "telling a story" of their perceived connections between events	Marines fails to clearly verbalize their perceived connections between events

SENSEMAKING [85]

SCENARIO 3.11

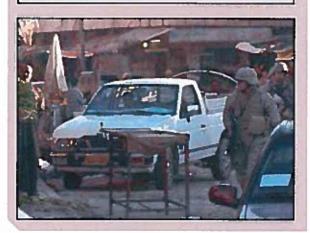


PERSPECTIVE TAKING SCENARIO CONTEXT

Marine will play the role a local strolling nearby the area where your patrol unit is clearing. There is ongoing tension between your government and underground terrorist organizations. The terrorist groups rely on similar strategies to the Taliban and Al Qaeda, (e.g., "hit and run" ambush attacks, snipers, and IEDs). Recently, these groups gained the affection of the locals by providing food, water, and other required supplies. You fear these groups, but the need for basic essentials outweighs your urge to resist these groups. In some cases, the terrorist groups even supply luxuries to your village, such as a new 2013 Range Rover, which sits north of the road outside the main market area. In exchange, the locals of your village help conceal the identity of these groups to passing patrol, provide intel on patrol movements, and offer tools or scraps when they need them.

CHARACTERIZING SCENARIO CONTEXT

Your squad is patrolling outside your FOB in the early morning, near an outdoor market. Near the perimeter of the market, you notice a group of locals huddled together behind a walled-off area with their attention fixed on a desolate road exiting the main market area. Across the street, you also see a group of young males huddled around pieces of scrap metal and an old car battery. As you approach the perimeter of the bazaar, locals slowly break apart and move away in different directions



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SENSEMAKING [87]

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